Skills List

- Use the checklist to evaluate your child's progress. Check the skills he has mastered or write the level of mastery using a scale of 1-3.
 - 1: Developing
 - 2: Proficient
 - 3: Advanced

Langu	lage Arts:
	Recognize letters: Mm, Ss, Ff, Cc, Pp, Tt, Dd, Nn, Rr, Aa, Ll, Ee, Gg, Hh, Bb, Ii, Zz, Vv, Kk, Uu, Yy, Qq.
	Identify a corresponding lower-case and capital letter.
	Demonstrate evidence of literal and inferential comprehension.
	Recall details from a story.
	Retell a story.
	Develop the ability to draw conclusions.
	Read color words.
	• red
	 orange
	• yellow
	• green
	• blue
	• purple
	• brown
	• pink
	• white
	• black
	• gray
	Read number words one through ten.
	Memorize a poem and perform finger play motions.
	Perform body motions as a poem is recited.
	Tell a story about a given topic.
	Use toys to tell a story.
	Determine if a statement is true or false.
	Participate in dramatic play.
	Develop left to right progression.
	Identify the position of an object in relation to another object.
	Demonstrate the position of an object in relation to another object.
닏	Recognize prepositions.
닏	Develop listening skills.
닏	Follow oral instructions.
ш	Make a book about a penguin's life cycle.
Math:	
	Count from one to ten.
	Count backwards from ten to one.
	Recognize numerals 1-10.
	Arrange numbers in order from one to ten.
	Identify the number that comes before a given number.
	Identify the number that comes after a given number.
	Identify a number and make a set containing the corresponding number of items.

	Choose a numeral that represents how many items are in a set.			
Determine if one set has more than, is less than, or is equal to another.				
	Develop calendar skills.			
	 Learn the days of the week. 			
	 Identify the day that comes before o 	r after a given	day.	
	Identify shapes:			
	square	•	heart	
	• circle	•	oval	
	triangle	•	rectangle	
	• star	•	cross	
	Count the number of dots on dice.			
	Develop one-to-one correspondence skil	ls.		
	Record data using tally marks.			
	Make a simple bar graph and picture gra	ph.		
	Play a memory game.			
	Develop a strategy to win a game.			
	Identify and extend a pattern.			
Scien	ce:			
	Describe the weather.			
H	Engage in sensory play activities.			
H	Make an observation and describe what	was observed		
H	Describe the feel of an object.	was observed.		
H	Learn about penguins.			
Social	Studies:			
	Learn a home address.			
	Recite pledges.			
	Play cooperative games.			
	Understand that people are not perfect a		nas his own personality.	
			nas his own personality.	
Art:	Understand that people are not perfect a		nas his own personality.	
Art:	Understand that people are not perfect a	others.		
Art:	Understand that people are not perfect a Understand how to resolve conflicts with	others. rt: pencils, cra		
Art:	Understand that people are not perfect a Understand how to resolve conflicts with Use various mediums to create original a	others. rt: pencils, cra		
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